



Holy Trinity CofE Primary School Art & Design Curriculum Overview

Rationale





At Holy Trinity we are aspirational for all children and aim for each child to live life to the full. Our art and design curriculum aims to inspire pupils and develop their confidence to experiment and invent their own works of art. Our curriculum has been designed to give pupils every opportunity to develop their ability, nurture their talent and interests, express their ideas and thoughts about the world, as well as learning about art and artists across cultures and through history. We strive for our lessons to be practical in nature and encourage experimental and exploratory learning with pupils using sketchbooks to document their ideas. Our budding artists are able to practise and grow their skills on a regular basis throughout the school year in their regular lessons and also in whole school art days and key-stage based art clubs.

Structure

Art & Design is taught in three units per academic year, amounting to approximately 18 lessons each year. We use the Kapow Art & Design Scheme of work as the basis for our curriculum, adapting lessons to suit the needs of the children. Our art curriculum is supplemented with an enrichment day/week which focuses on cultural arts.

Content

The scheme is broken into 4 areas of learning, which are taught progressively from EYFS through to year 6, and cover the full breadth of the National Curriculum. These core areas of learning are:

			
Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
<ul style="list-style-type: none">Exploring mark-making in all its forms, experimenting with line, tone and texture and using a wide range of materials to express their ideas as drawings.Using sketchbooks to record observations and plans as drawings.Learning about how artists develop their ideas using drawings.	<ul style="list-style-type: none">Developing painting skills including colour mixing, painting on a range of surfaces and with different tools.Exploring the interplay between different media within an artwork.	<ul style="list-style-type: none">Investigating ways to express ideas in three-dimensions.Constructing and modelling with a variety of materials, shaping and joining materials to achieve an outcome.Developing drawn ideas into sculpture.	<ul style="list-style-type: none">Designing and making art for different purposes, considering how this works in creative industries.Learning new making techniques, comparing these and making decisions about which to use to achieve a particular outcomeDeveloping personal, imaginative responses to a design brief

Substantive vs Disciplinary Knowledge

Through our long-term planning, the substantive and disciplinary knowledge children acquire in Art & Design is planned progressively to enable pupils to generate ideas and use sketchbooks to develop their own artistic identity.

Within our scheme of work, this knowledge is separated into three domains:



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Substantive Knowledge		Disciplinary Knowledge
Practical (Making skills)	Theoretical (Knowledge of Artists)	Disciplinary (Evaluating and analysing)
<p>In order to make art with increasing proficiency, pupils need to develop practical knowledge in the following areas:</p> <ul style="list-style-type: none"> • Methods and techniques • Media and materials • Formal elements: Line, tone, shape, colour, form, pattern, texture. 	<p>Children gain knowledge of the history of art through Kapow's 'Knowledge of Artists' strand.</p> <p>In this domain, children consider the meanings and interpretations behind works of art that they study and explore artists' materials and processes.</p>	<p>Disciplinary knowledge refers to the knowledge children acquire to help them understand the subject as a discipline. Pupils learn how art is studied, discussed and judged, considering our big questions:</p> <ul style="list-style-type: none"> • What is art? • Why do people make art? • How do people talk about art?

Coverage Overview

In every year group, each unit works towards all of the National curriculum attainment targets. This allows pupils to develop their knowledge and skills around the formal elements in a holistic way.

Art & Design in EYFS

In EYFS, as part of continuous provision, children are taught Art and Design through the 'Creating with Materials' part of the 'Expressive Arts and Design' area of learning. Children are encouraged to explore a wide range of materials, tools and techniques, experimenting with colour texture, form and function while developing their creativity and imagination through a variety of hands-on activities. The focus is on open-ended exploration and experimentation rather than strict instruction on specific techniques. An overview of key skills and activities incorporated into our EYFS curriculum is detailed below:

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<ul style="list-style-type: none"> • beginning to mix colours, join in with role play games and use resources available for props; build models using construction equipment. • Self-portraits, junk modelling, take picture of children's creations and record them explaining what they did. • Provide opportunities to work together to develop and realise creative ideas. 	<ul style="list-style-type: none"> • Explore different textures in Firework pictures, Rangoli patterns, Christmas decorations, • The use of story maps, props, puppets & story bags will encourage children to retell, invent and adapt stories. 	<ul style="list-style-type: none"> • Children will be encouraged to select the tools and techniques they need to assemble materials that they are using • Teach children different techniques for joining materials, such as how to use adhesive tape and different sorts of glue. 	<ul style="list-style-type: none"> • Provide a wide range of props for play which encourage imagination • Make different textures; make patterns using different colours • Children to use their independence to create models of their interest – explain to others what they have made and what they could do to improve in further 	<p>ELG: Creating with Materials</p> <p>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p>Share their creations, explaining the process they have used; - Make use of props and materials when role playing characters in narratives and stories.</p>	



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Art & Design in Year 1 – Year 6

	Autumn	Spring	Summer
Year1	Painting & Mixed Media Colour Splash	Drawing Make your Mark	Sculpture & 3D Paper Play
Year 2	Craft & Design Map it out	Painting & Mixed Media Life in Colour	Drawing Tell a Story
Year 3	Drawing Growing Artists	Craft & Design Fabric of Nature	Painting & Mixed Media Prehistoric Painting
Year 4	Painting & Mixed Media Light and Dark	Drawing Power Prints	Sculpture & 3D Mega Materials
Year 5	Painting & Mixed Media Portraits	Craft & Design Architecture	Drawing I Need Space
Year 6	Drawing Make My Voice Heard	Painting & Mixed Media Artist Stufy	Sculpture & 3D Making Memories